



ESSNER FINALS XXVII 2007-2008

The use of a calculator is permitted only on Problems 2d and 3. In order to receive credit for numbers obtained by a calculator, it is necessary that the numbers used to obtain the calculator result be displayed in the solution.

1. Divisors of 9 and 11

- (a) Let N be a four digit positive integer represented by its digits as $abcd$, $a > 0$. Prove N is divisible by 9 if and only if $a + b + c + d$ is divisible by 9.
- (b1) Prove if n is an odd positive integer then $10^n + 1$ is divisible by 11
- (b2) For the case n is an even positive integer, determine without proof a formula for the integer, closest to 10^n , that is divisible by 11.
- (b3) Let M be a four digit positive integer represented by its digits as $abcd$, $a > 0$. Prove M is divisible by 11 if and only if $-a + b - c + d$ is divisible by 11.

2. The Pythagorean Integer Triple Problem

All numbers to be considered in this problem are positive integers. A Pythagorean Triple (**PT**) is an ordered set of three numbers (a,b,c) such that $a^2 + b^2 = c^2$; e.g. $(3,4,5)$ and $(4,3,5)$ are each a **PT** but $(5,3,4)$ is not a **PT**.

- (a) Prove that if (a,b,c) is a **PT** and n is a positive integer then (na,nb,nc) is a **PT**.
- (b) Prove that if p , $p > 2$, is a prime number then there are integers b,c such that (p,b,c) is a **PT**.
- (c) Prove that if n , $n > 2$, is a positive integer then there are integers b,c such that (n,b,c) is a **PT**.
- (d) (A calculator is permitted) Find two prime numbers p , $p > 100$, for which there exist numbers a,b such that (a,b,p) is a **PT**. Show how you arrived at your values for p .

3. Missile Problem (A calculator problem)

- (a) An object moves counterclockwise at constant speed in a circular path of radius 60 miles, making 1 complete revolution each hour (see the figure below). When the object is at position A , a missile is fired from the center O of the circle at a constant speed of 600 mph. If the missile hits the object at point P :

(a1) Determine the time it takes the missile to reach P .

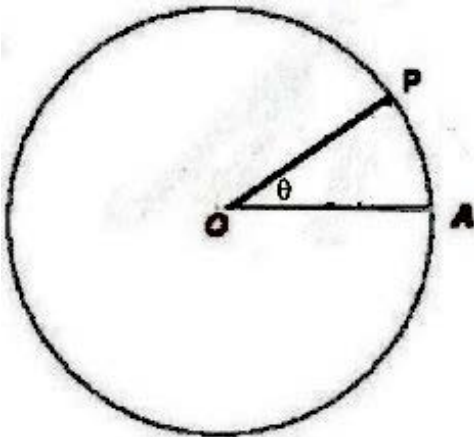
(a2) Determine θ , where θ is the angle measured in degrees counterclockwise from OA to OP ;

- (b) Let the point B be 30 miles from O , collinear with the segment OA and such that B is between O and A (as in the figure below). If the missile is fired from B , when the object is at A , and hits the object at P :

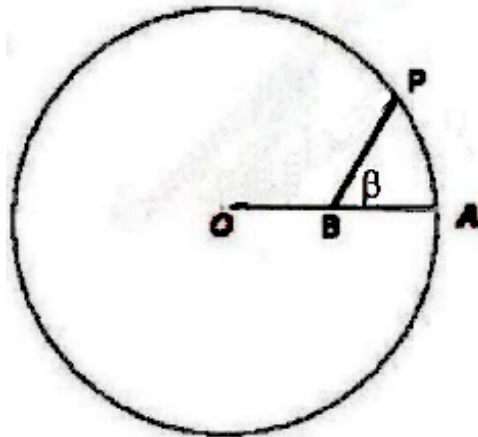
(b1) Let T be the time it takes the missile to hit the object at P and β the angle measured counterclockwise from BA to BP . Find a formula for β in terms of T .

(b2) Obtain an equation in which T is the only unknown.

(b3) Determine the value of T to the nearest 0.1 minute, and the value of β to the nearest 0.1 degree.



(a)



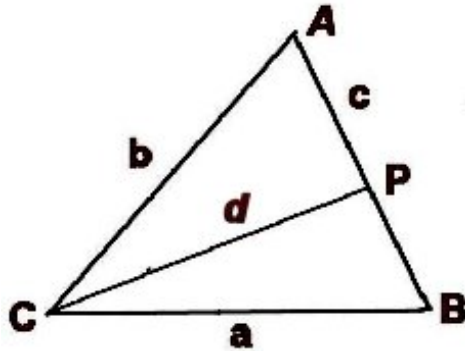
(b)

4. The Triangle Problem

Let ABC be an acute triangle with vertices A, B, C and corresponding opposite sides of lengths a, b, c . (See the figure below). Let P be a point on the side AB , and d the length of the segment CP .

- (a) If P is the midpoint of the side AB find a formula for the measure of angle C ($= \angle ACB$) in terms of a, b , and d . If convenient you may express the formula as a solution for $\sin C$, $\cos C$ or $\tan C$ instead of C .
- (b) If CP bisects angle C , find a formula for the measure of angle C ($= \angle ACB$) in terms of a, b , and d . If convenient you may express the formula as a solution for $\sin C$, $\cos C$ or $\tan C$ instead of C .

(Note: You may find it helpful to use a Cartesian (xy) coordinate system in parts (a), (b)).



5 The Bug Random Walk Problem

- (a) A bug walks around a triangle with vertices A, B and C ; at each vertex it moves to another vertex with equal probability. If it starts at vertex A then
- (a1) Determine the probability it is at vertex A after 1, 2, 3, 4, 5 and 6 moves.
- (a2) If p_n is the probability it is at position A after n moves, find a formula for p_{n+1} in terms of p_n ; give a proof for your formula.
- (a3) Find a formula for p_n in terms of n , $n > 1$; give a proof for your formula.
- (a4) Determine the probability that, neither after the third move nor after the seventh move, the bug is at vertex C .
- (a5) Determine the probability the bug returns to A at least twice in its first 12 moves.

